Package 'monad'

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Title Operators and Generics for Monads

Version 0.1.1

Description Compose generic monadic function pipelines with %>>% and %>-% based on implementing the 'S7' generics fmap() and bind(). Methods are provided for the built-in list type and the maybe class from the 'maybe' package. The concepts are modelled directly after the Monad typeclass in Haskell, but adapted for idiomatic use in R.

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functor-laws Functor Laws

Description

Classes implementing fmap() are expected to satisfy two functor laws: preservation of identity and preservation of composition.

Arguments

m	A functor object.
f,g	Functions.

Details

The Haskell functor laws can be translated into R as follows:

Preservation of identity: m %>>% identity is equal to m |> identity().

Preservation of composition: m %>>% (f %.% g) is equal to m %>>% g %>>% f.

Where above %.% denotes function composition (f, g) (x) f(g(x)).

References

https://wiki.haskell.org/Functor#Functor_Laws

See Also

Other implementation laws: monad-laws

List

The List Monad

Description

The list built-in type is a monad with element-wise function application as fmap() and flattening as join(). It follows that %>>% is a map operator and %>-% is a "flat map" operator. The methods are implemented as wrappers to the purr package.

See Also

purrr::map() which implements fmap() for list.
purrr::list_flatten() which implements join() for list.
Other monads: Maybe

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Maybe

Examples

```
# The fmap operator corresponds to purr::map().
list(1, 2) %>>% `+`(1)
# The bind operator is a "flat map" that combines output lists.
list(1, 2) %>-% \(x) list(x * 2, x / 2)
```

Maybe

The Maybe Monad

Description

The maybe package implements the Maybe monad. It represents the explicit possibility of absence of a value. Methods for fmap(), bind() and join() are provided for the maybe S3 class as wrappers to functions in the package.

See Also

maybe::maybe_map() which implements fmap() for maybe.

maybe::and_then() which implements bind() for maybe.

Other monads: List

Examples

```
# The fmap operator corresponds to maybe::maybe_map().
maybe::just(1) %>>% `+`(1)
maybe::nothing() %>>% `+`(1)
# The bind operator corresponds to maybe::and_then().
maybe::just(1) %>-% \(x) maybe::just(x + 1)
```

maybe::just(1) %>-% \(x) maybe::nothing()
maybe::nothing() %>-% \(x) maybe::just(1)

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Monad Operators and Generics

Description

Classes implementing methods for these S7 generics are called monads. fmap() should be implemented such that the functor laws hold. bind() or join() should be implemented such that the monad laws hold. $\gg\gg$ is the fmap() pipe operator, and $\gg=$ % is the bind() pipe operator. Operator usage is in the form m $\gg\gg$ % f(...).

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Usage

```
lhs %>>% rhs
lhs %>-% rhs
fmap(m, f, ...)
bind(m, f, ...)
join(m)
```

Arguments

m,lhs	A monadic object.
f, rhs	A function. For bind(), it should return a monadic object.
	Additional arguments passed to f.

Value

A monadic object.

Details

Monads are containers for values. fmap() transforms the contained value with a function. bind() transforms the contained value with a function that returns a monadic object. join() takes a monad whose contained value is another monad, and combines them into a new monadic object. It's used to unwrap a layer of monadic structure. Implementing classes typically embed some form of control flow or state management in bind() or join().

There's a default implementation for join() if you provide bind(), and there's a default implementation for bind() if you provide join() and fmap(). For performance reasons you may wish to implement both regardless.

Operators

The pipe operators expect a monadic object as 1hs and a function or a call expression as rhs. A call in rhs is treated as partial application of the function f. The pipe expression is transformed into a call to the corresponding monad generic with any call arguments in rhs passed as additional arguments to f in the generic. For example, $m \gg f(x)$ is equivalent to fmap(m, f, x) and m $\gg f(x)$ is equivalent to bind(m, f, x).

Trivia

A class that only implements fmap() is called a functor.

See Also

The monad laws and functor laws that implementations should satisfy.

List and Maybe for examples of implementing classes.

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monad-laws

Examples

```
# We demonstrate by implementing a simple Either monad.
library(S7)
# Start by defining constructors of the Left and Right variants. Conventionally
# a Right variant signifies success and Left an error condition with a context.
left <- function(x) structure(list(value = x), class = c("left", "either"))</pre>
right <- function(x) structure(list(value = x), class = c("right", "either"))</pre>
# Implement fmap() and bind() methods to gain access to monad operators.
class_either <- new_S3_class("either")</pre>
method(fmap, class_either) <- function(m, f, ...) {</pre>
  if (inherits(m, "left")) m else right(f(m$value))
}
method(bind, class_either) <- function(m, f, ...) {</pre>
  if (inherits(m, "left")) m else f(m$value)
}
# Use with your function that handles errors by returning a monadic value.
mlog <- function(x) {</pre>
  if (x > 0) right(log(x)) else left("`x` must be strictly positive.")
}
# fmap() modifies the contained value with a regular function.
mlog(2)  %>>% (x) x + 1
mlog(0)  %>>% (x) x + 1
# bind() modifies the contained value with a function that returns an Either.
mlog(2) %>-% mlog()
mlog(0) %>-% mlog()
```

monad-laws

Monad Laws

Description

Classes implementing bind() are expected to satisfy three monad laws: left identity, right identity, and associativity.

Arguments

pure	The function to wrap a value in the monad.
h, g	Monadic functions. Functions that return monadic objects.
a	Any object.
m	A monadic object.

Details

The Haskell monad laws can be translated into R as follows:

Left identity: pure(a) %>-% h is equal to h(a).

Right identity: m %>-% pure is equal to m.

Associativity: (m %>-% g) %>-% h is equal to m %>-% \(x) g(x) %>-% h.

References

https://wiki.haskell.org/Monad_laws

See Also

Other implementation laws: functor-laws

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